



Yavapai Scout Reservation

CAMP THREE POINT

2016 Program Highlights



Weekly Themes

Week 1– Music Legends

There’s nothing like the sound of music right? DJ Wub Dub is brainwashing everyone with repetitive music in order to take control of the camp! It’s up to our musical heroes to use their talents and creativity to save the day! Will they succeed in bringing back musical diversity and sanity to the point?

Week 2 – Nintendo Week

As the ocarina sounds and the morning begins, so does a slew of adventures. Scouts dodging barrels being hurled at them, others are flying through the skies with a pretty smart fox, and all with the help of some plumbers of course. Today however, something just doesn’t feel right....

Week 3 – 90’s

Michael Jordan is doing a slam dunk while Hulk Hogan and The Fresh Prince are playing N64. Meanwhile the Hoff is on guard duty for the smurfs and the snorks. But wait what’s that?? A wild herd of hippos is charging towards camp and they look pretty hungry!! Somebody better figure out what to do and the answer might be trapped in that weird colored cube.

Week4 – Cowboys vs Aliens vs Robots

Who will win?? Will the Cowboys lasso their way to victory, or will the robots vaporize everything in sight, OOORRR will the aliens abduct the cowboys and robots and take them away to Gliese 581!!!! No one knows, but what we do know is that these three will never get along unless our fearless leader Danny is the only one who can settle this trio’s differences.

Week5 – Underwater Adventure

Aquaman and Neptune team up with Mermaid Man and Barnacle Boy, in order to save the waterfront and camp from the Evil Dr. Doom and Plankton! Our heroes are strong but they still need some help along the way in this nautical adventure.... Wait why is there a singing crab, and why can’t that fish remember anything?? I guess we’ll have to just keep swimming...

Week 6 – Pokémon Week

Who will be the very best, like no one ever was, to catch them is your real test, to train them is your cause. You will travel across the camp, searching far and wide, each merit badge to understand, the knowledge that’s inside!!... Which troop will train the best scouts, who will defeat team rocket staff!

Week 7 – Super Hero Week

Superman vs. Captain America, Justice League vs. The Avengers... Heroes are clashing this week, stay tuned to see comes out on top! Meanwhile evil is lurking in the shadows, will our heroes catch on before it’s too late??

Week 8 – Mad Science Week

Rick Sanchez and Morty Smith are assembling a team of the greatest minds including Bill Nye, Jimmy Neutron, Dexter, and Doctor Emmett Brown. They all need to work together with the power of science need to use the power of science to save camp from some science fair projects gone wrong.

The Point Troop of the Week

The troop which displays the most Point Pride and Scout Spirit during their week at camp will be awarded with the coveted and highly sought-after title of Point Troop of the Week. While the award is heavily tracked through the earning of medallions for activities throughout the week, medallions are but one aspect in the overall judging of this award. The ideals of the Scout Oath and Law are the law of camp, and are therefore considered heavily and can help greatly in the quest for this prestigious title.



At The Point We're Tops

Troop Activities

Monday

- * Flag Raising and lowering start five minutes before Breakfast and Dinner
- * Monday Night Welcome Campfire – Starts in the Three Point Amphitheater at 8:00pm

Tuesday

- * Campsite inspections begin at 9:00 am and run each morning through Saturday
- * SPL/Silver CY Crackerbarrel - Starts in Sharpe Lodge at 8:30pm

Wednesday

- * Dessert Baking contest judged at dinner
- * Scoutmaster Event at 2:00 pm on the Bocce Court
- * Canoe Race after Dinner

Thursday

- * Scavenger Hunt - Starts in Sharpe Lodge at 8:00 pm
- * Indian Lore Campfire 8:15 PM

Friday

- * Marathon Road Race - Starts at Noon at the Memorial Bell Tower
- * Masquerade Ball - Dress up as your favorite weekly theme character for dinner
- * Sailing Regatta - After Dinner at the Ashaway Aquatics Center

Saturday

- * Swim Carnival after lunch
- * Saturday Night Show - Assemble at 7:45pm outside of Sharpe Lodge

Sunday

- * Dress Parade immediately following lunch

Inter-Troop Challenges - Senior Patrol Leaders may announce pre-arranged events at meals

Training Programs

- * Climb On Safely
- * Youth Protection Training
- * Basic Leader Essentials
- * Safety Afloat, Safe Swim Defense
- * Trek Safely
- * Scoutmaster Specifics
- * Outdoor Leadership Training
- * Leave No Trace
- * CPR
- * Instructor Certificates

Specific times for all training programs will be posted in your site, or you can talk to your PC.

Other Notes

- * Troop Tournament, Scoutcraft Events, and scheduling will be discussed with the Senior Patrol Leaders on Monday.
- * Troops should come prepared with a list of things that are unable to be scheduled during the Tuesday Night Barbeque, or through Program Request Sheets, to this meeting.
- * If there are any questions about scheduling or events throughout the week, your Program Commissioner will be able to help you during check in on Sunday.

The Camp Three Point Administration encourages any input from Scoutmasters and Senior Patrol Leaders. Suggestions for improvement or positive comments are always welcome.

Get to the Point!